## Volunteer: Code of Conduct

All volunteers within British Weight Lifting are expected to adhere to these following guidelines. Volunteers are expected to uphold these professional standards of behaviour whilst they are representing Rounders England. Any complaints against volunteers will be fully investigated and any volunteer who is found to have acted against this code will be dealt with in a serious manner with consequences, which could include temporary or permanent bans, being put in place to protect the welfare of children and young people at their team or club.

## Volunteers are expected to:

- Be punctual
- · Dress appropriately for all activities
- · Ensure safety and supervision of all participants especially children and young people
- · Consider the needs of all participants when volunteering and ensure all activities are appropriate for the participants
- · Treat everyone equally and do not discriminate
- Never make any negative comments or actions towards an individual or group regarding their race, gender, age, religion, disability, sexual orientation, social background or culture
- · Promote the positive aspects of the sport, such as fair play
- Work with the lead organisers of the competition to ensure that any bullying or poor behaviour is acted upon and efforts are made to reduce any further occurrences
- · Report any concerns that you may have about any individual to the Welfare Officer or coach
- · Have access to a telephone for immediate contact to emergency services if required
- Applaud participants effort as well as successes
- Agree to abide by British Weight Lifting and UKAD antidoping rules.

This code is in place to ensure the safety of both the individual and anyone they come in to contact with. If at any time you have any concerns regarding the safety of any individual you should contact your Club's Welfare Officer or you can contact the Lead Safeguarding Officer at British Weight Lifting, whose details are available on British Weight Lifting Website: www.britishweightlifting.org

